



## Blind structure for a fast tournament

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**Participants:** 10

**Duration:** about 1.75 hours

**Starting stack:** 2,000 Chips

1 x 500 Chip  
12 x 100 Chips  
12 x 25 Chips

### The blind levels:

Level	Small Blind	Big Blind	Time
1	25	50	00:15
2	50	100	00:30
3	75	150	00:45
4	100	200	01:00
5	200	400	01:15
6	400	800	01:30
7	800	1,600	01:45





## Blind structure for a slow tournament

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**Participants:** 10

**Duration:** about 2.75 hours

**Starting stack:** 1,500 Chips

1 x 500 Chip  
5 x 100 Chips  
5 x 50 Chips  
10 x 20 Chips  
5 x 10 Chips

### The blind levels:

Level	Small Blind	Big Blind	Time
1	10	20	00:20
2	20	40	00:40
3	30	60	01:00
4	50	100	01:20
5	150	300	01:40
6	200	400	02:00
<b>15 Minute Pause</b>			<b>02:15</b>
7	400	800	02:30
8	800	1,600	02:45



## Blindstructure for a quick tournament with 3 tables

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- Participants:** max. 30
- Duration:** about 3 hours
- Starting stack:** 2,500 Chips  
2 x 500 Chips  
12 x 100 Chips  
12 x 25 Chips

### The blind levels:

Level	Small Blind	Big Blind	Time
1	25	25	00:20
2	25	50	00:40
3	50	100	01:00
4	100	200	01:20
5	200	400	01:40
6	400	800	02:00
<b>15 Minuten Pause</b>			<b>02:15</b>
7	1,000	2,000	02:30
8	2,000	4,000	02:45
9	4,000	8,000	03:00



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